

CPSC 213 Lab 4

Structs & Dynamic Allocation

Slides available at <https://randyzhu.com/cpsc213>

Course Deadlines

- A4 due this Friday, Feb 6th
- Quiz 2 next week
- Good luck with other midterms!

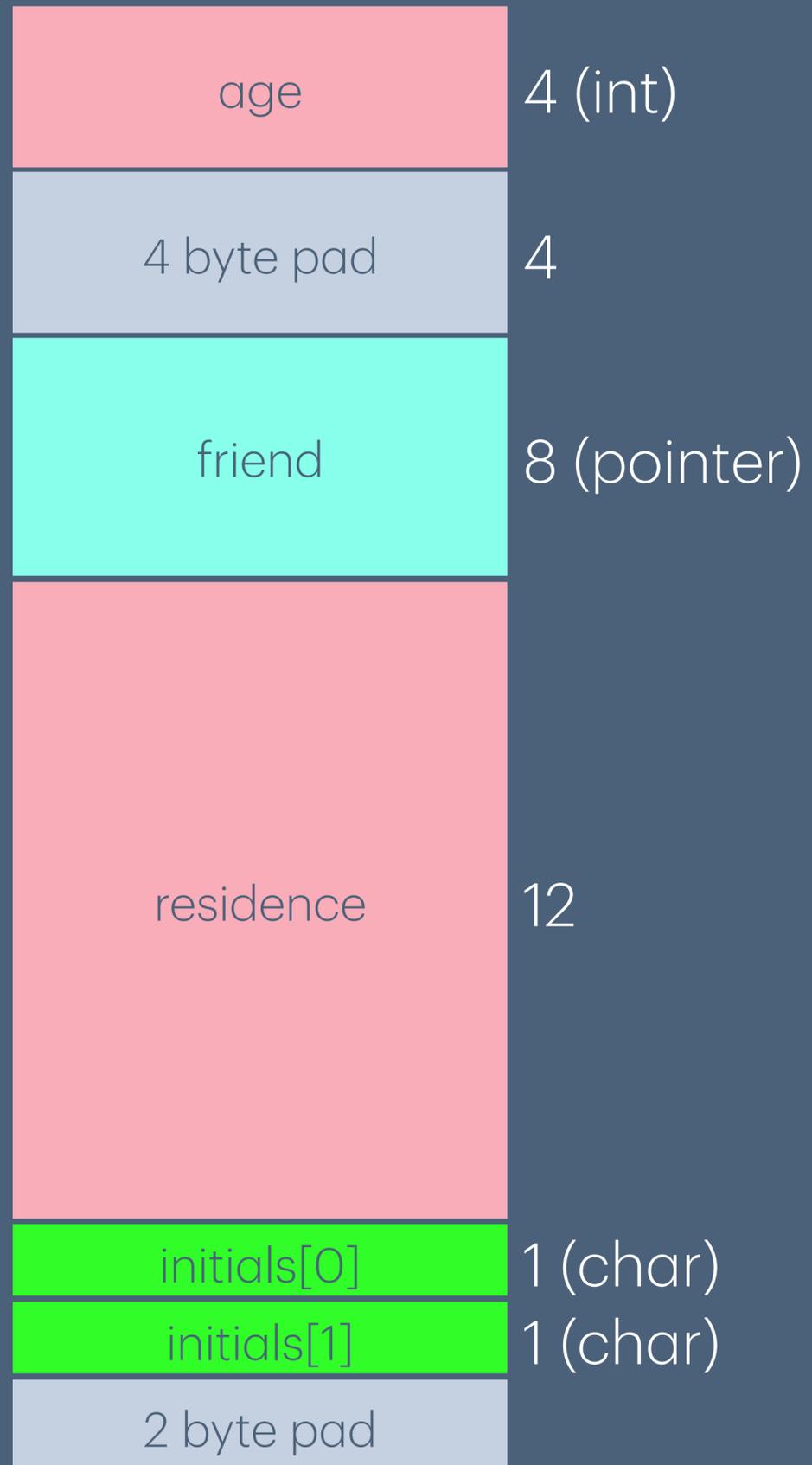
Struct sizeof and offsetof

Q1

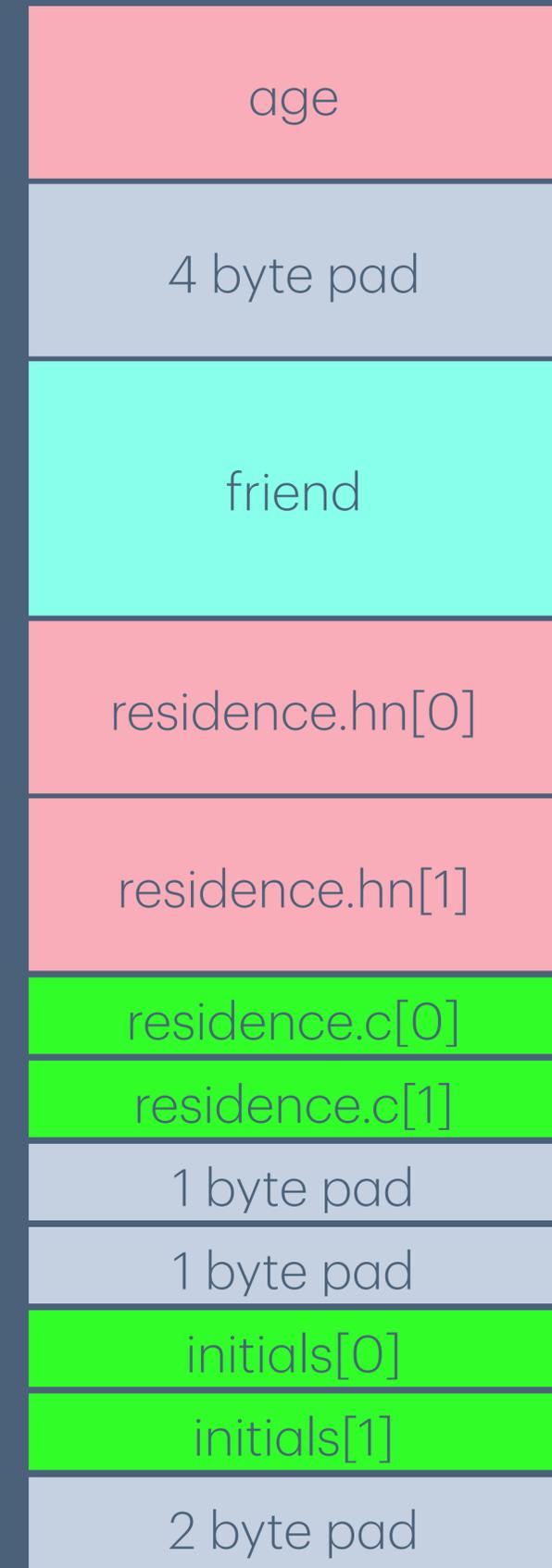
struct Address:

houseNumber[0]	4 (int)
houseNumber[1]	4 (int)
country[0]	1 (char)
country[1]	1 (char)
1 byte pad	1 (char)
1 byte pad	1 (char)

struct Person

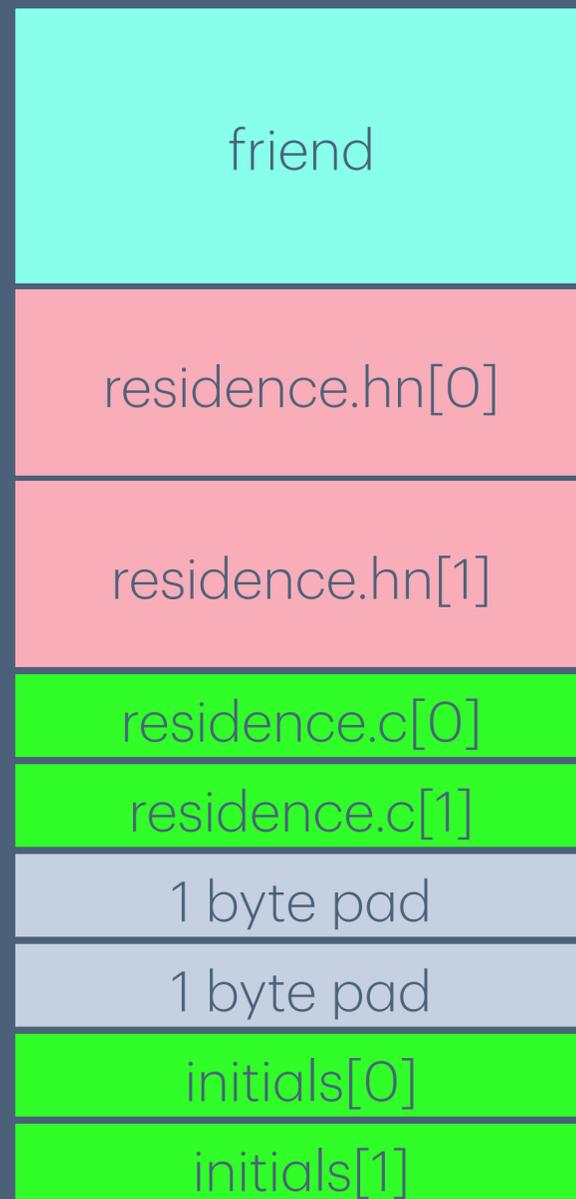


transparent:



Struct sizeof and offsetof

Why can't you be clever?



```
struct Person p;
```

```
struct Address a;
```

```
void add_data(struct Address *a):
```

```
    ((short*)a)[5] = 10;
```

```
int main():
```

```
    f(&a)
```

```
    f(&p.residence);
```

Lab Code

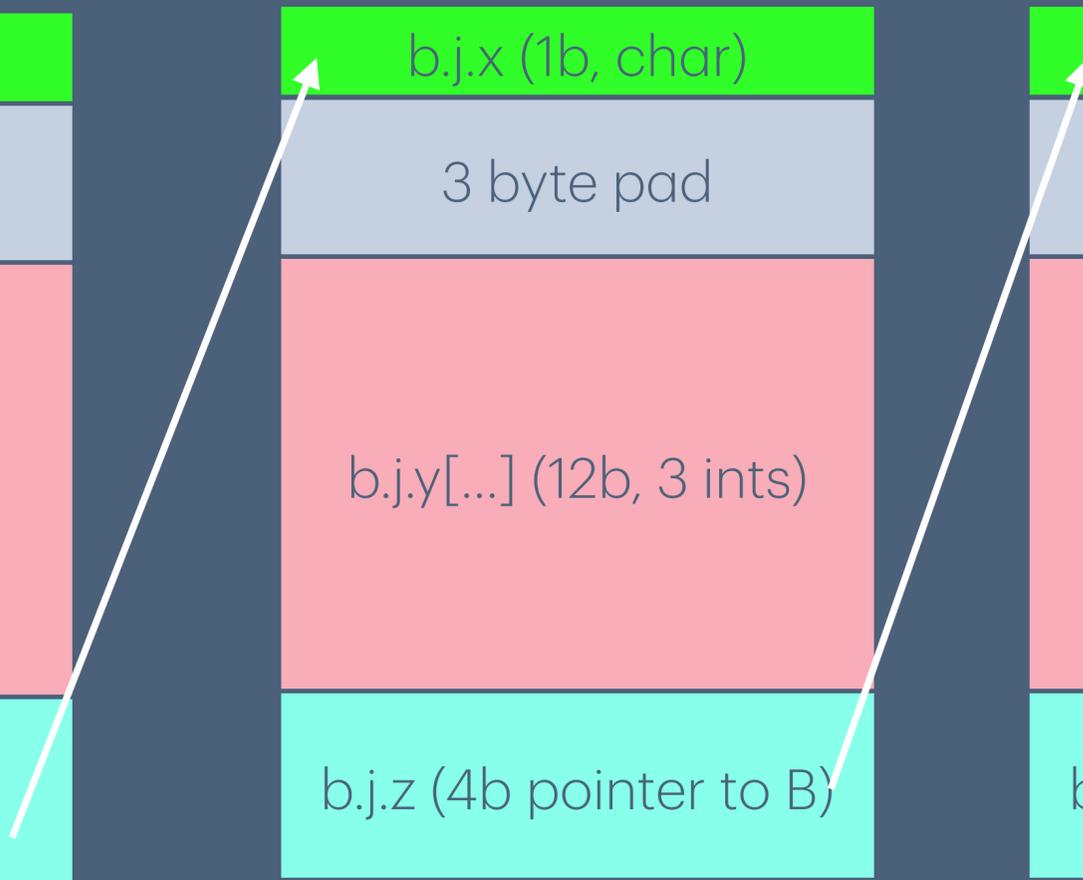
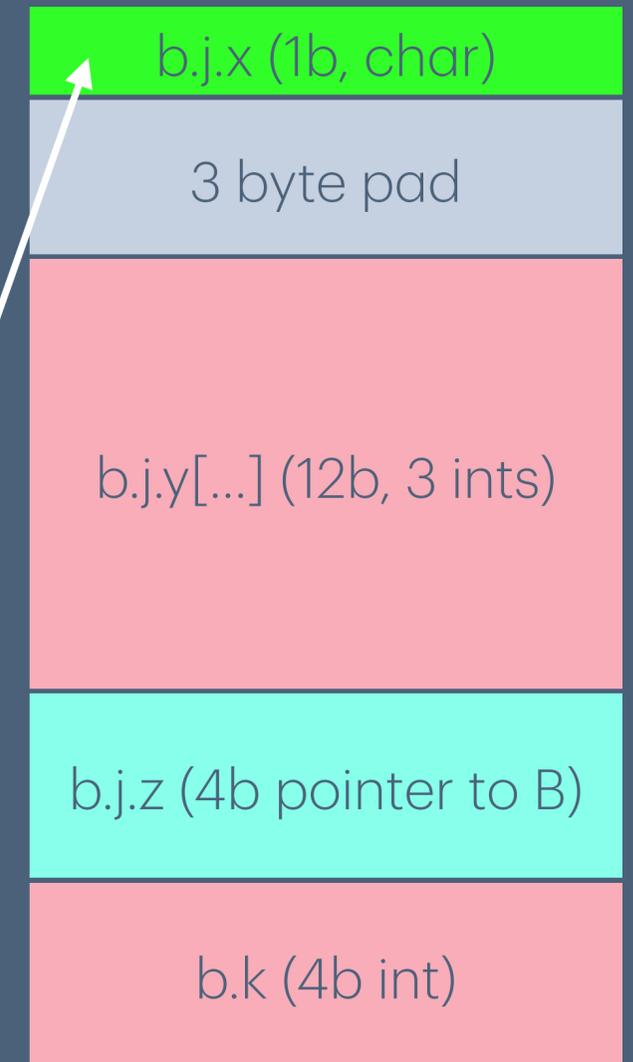
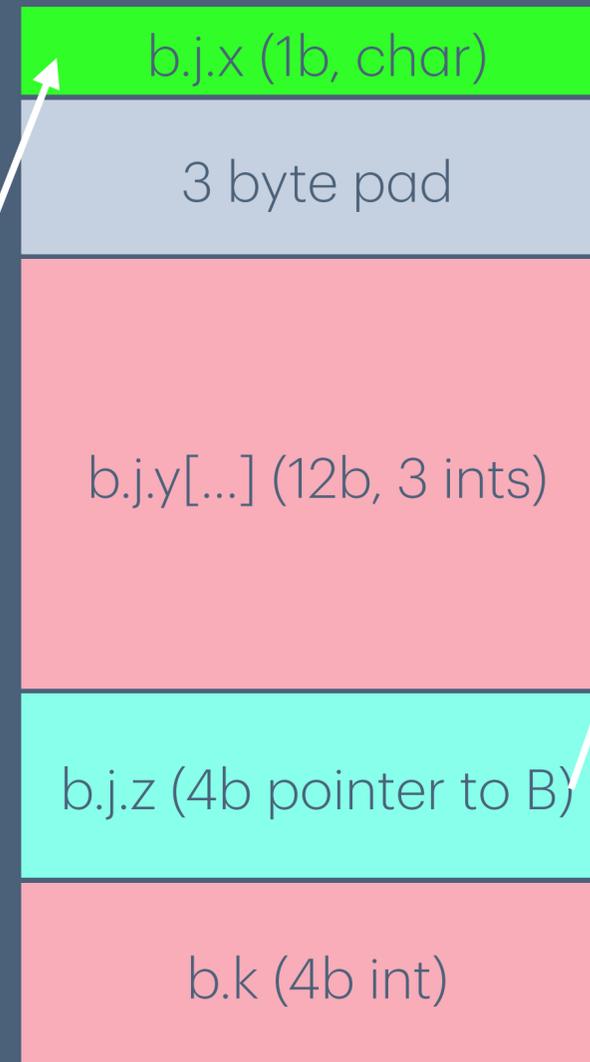
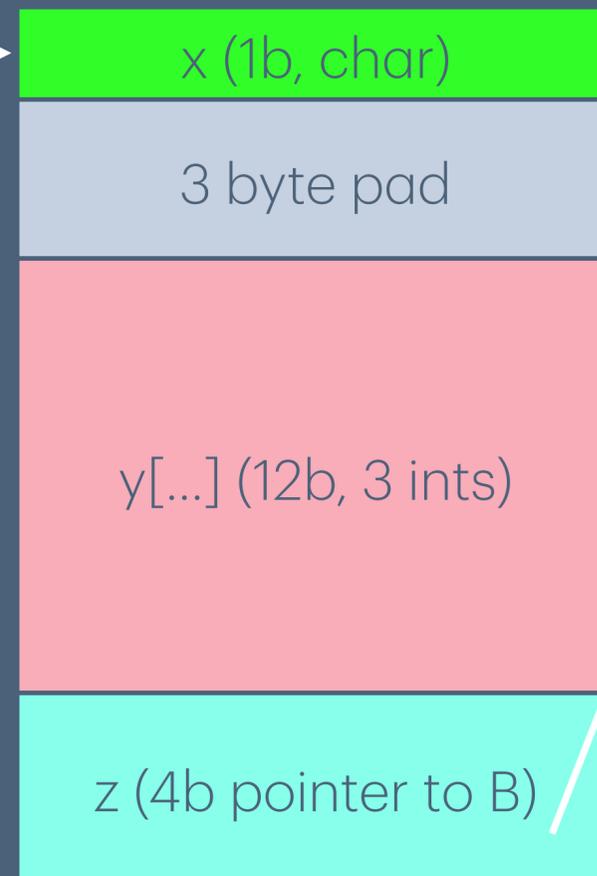
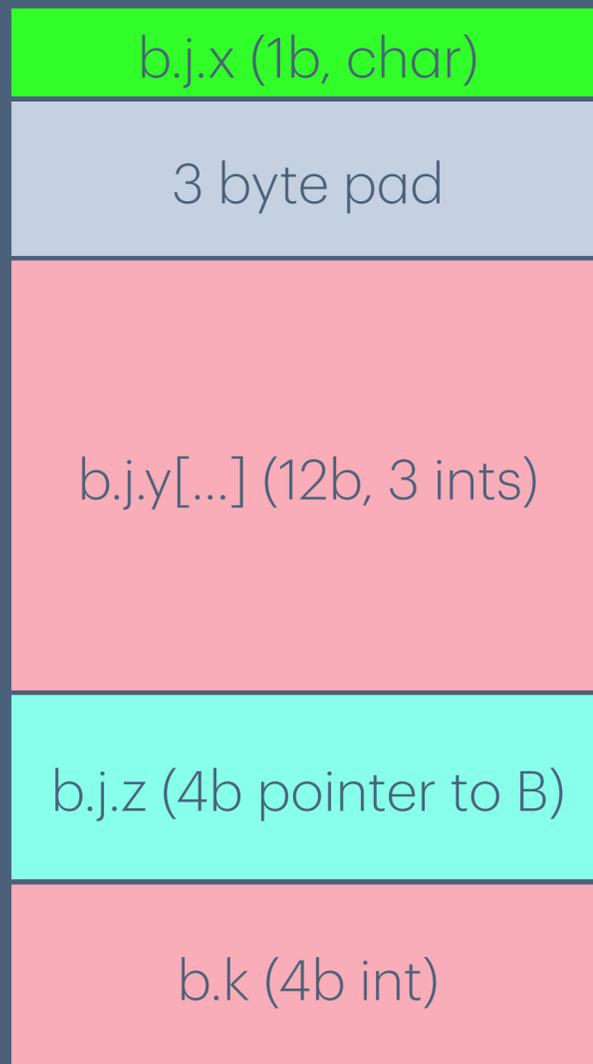
NSJD

Memory Reads: $b.k = a \rightarrow z \rightarrow j.z \rightarrow j.y[2]$

(0x100) a:



(0x104) b:

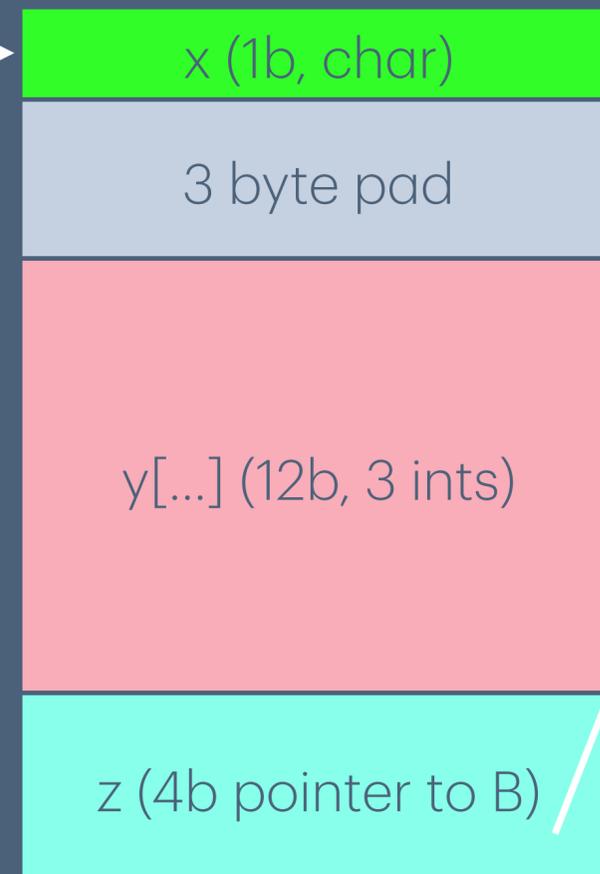
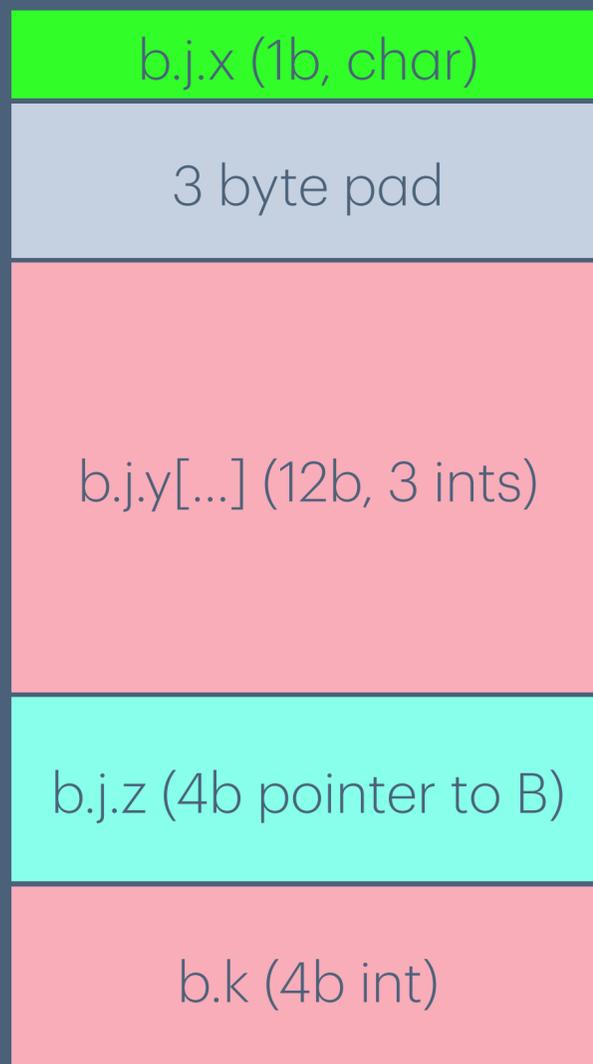


Memory Reads: $b.k = a \rightarrow z \rightarrow j.z \rightarrow j.y[2]$

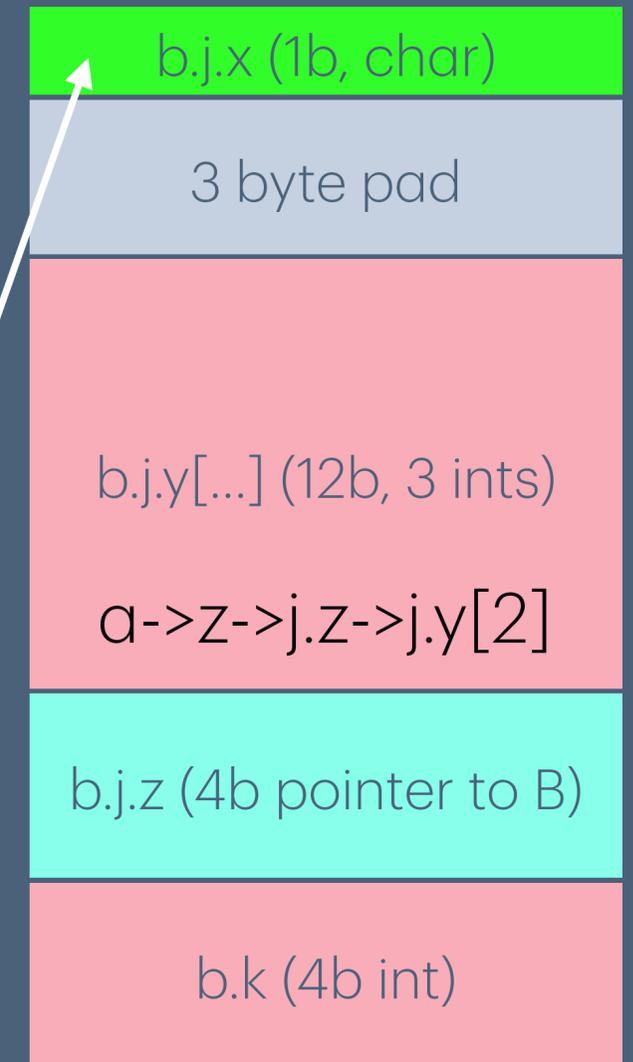
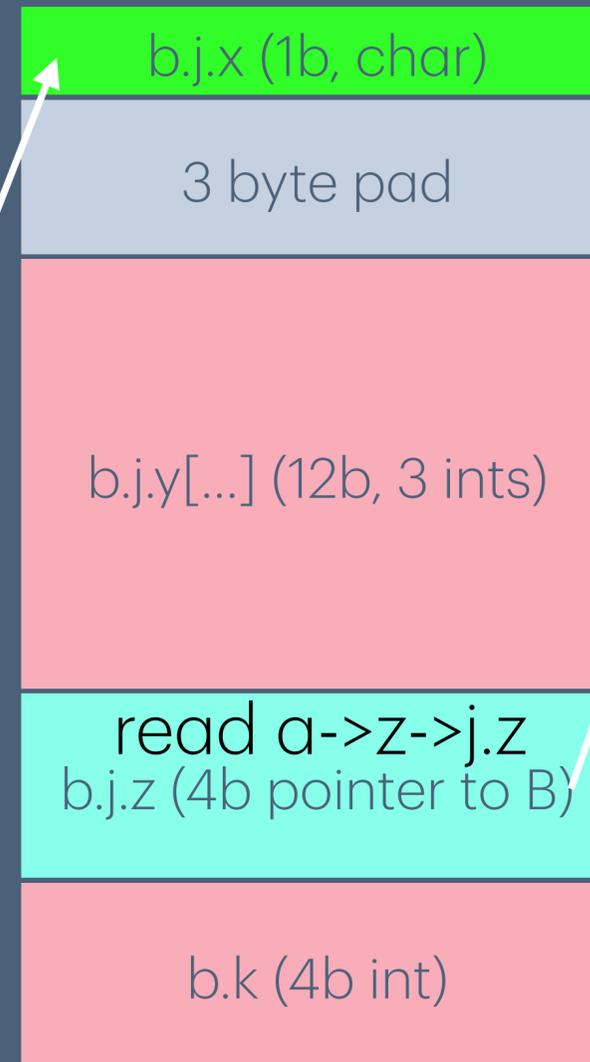
(0x100) a:



(0x104) b:



read a->z



address of b.k (known at compile time, 0x114)